

Cygnnet® Update Release 2.0.6.10 – February 14, 2019

What is New in Version 2.0.6.10

- Animation Dual Drive 2 added
- ILF-HD: the reward scheme has been improved for faster response
- Finer increments in Cygnnet training frequency below .01mHz (0.0005mHz)
- Manual input down to 0.0001 and up to 260 possible now, error message if not in range
- Synchrony: A very low frequency option added (0.01 Hz)
- Increments of 0.01 Hz below 0.1 in Synchrony
- Synchrony now includes a few example environments from Particle World
- Report: new format and also includes the Combination Sensor graphs in case it is enabled and connected
- fast switching between HD-ILF, Synchrony, AlphaTheta, useful when offering both modalities in one session.
- Advanced Media Player controls in Right Panel added
- Netflix added in Advanced Media Player
- VR: new levels and games
- Stress index removed from graphs
- User management in several games changed
- New, Save progress in some games with progress: Now you can save where a client left off in some Arcade, Dual Drive II and more. Clients can pick up where they left off when they come back for their next session.
- Improved accepting names for clients: all names accepted by windows folder are now possible, including foreign languages
- Multi-language package: English, Spanish, French, Russian, German
- Added Fpz as electrode position, removed Fpz from head image
- Many small stability and performance improvements